

# Intro to Camera HD

## Camera setup checklist

- In the case
  - Everything there?
  - Lens cap left in case
- Battery
- Power up
- Hand-held shooting
- Viewfinders
  - Flip-out
  - Eyecup
  - Display on/off
  - Display overview
- Card settings (*SEE HANDOUT*)
  - SDHC cards
  - Card chamber
  - Record mode
  - Card formatting
- Audio setup (*SEE HANDOUT*)
  - Attached shotgun in Input 2
  - Switches and knobs set to match
  - Confirm audio using meters
  - Headphones + volume adjust
- “Full Auto” switch
- Zoom + record

## Shot Composition

Three shots  
Rule of thirds  
Recording people  
Research

## Shooting for Editing

Shot length  
Handles

## SHOOTING PRACTICE

10-15 min. including break

## Playback

Watching clips  
Selecting and deleting

## Helpful features

Back light (User 2)  
Optical Image Stabilization (OIS)  
Zoom control options

## Tripod (*SEE HANDOUT*)

Setup, tilt, and pan  
Control arm  
Baseplate and attachment

## CCTV Rules and Procedures

Project form  
Reservations  
Checkout procedure  
Equipment safety  
Returning equipment

# CCTV

# THE RULE OF THIRDS

The **rule of thirds** is a quick guideline for composing objects and people within the frame.

Imagine your frame divided into thirds, both vertically and horizontally.

Place the focal points of the shot along these lines, or on the intersection points themselves. This is called **composing on the thirds**.

